

Ozioma Chukwukeme

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EXPERIENCE

Tech@NYU

Head of Content

August 2021–Present

- Designed promotional graphics, hosted weekly club events, assembled and disseminated a weekly newsletter supporting 60% audience growth, and led tech-related content production in order to bolster the tech community of NYU students and alumni
- Collaborated with other clubs to plan, organize, and create promotional content for a campus-wide showcase held virtually and online

New York University

Research

June 2022–August 2022

- Designed and programmed a live audio-reactive visualizer powered by a machine learning model that recognizes five different instruments and generates abstract visual patterns using Teachable Machine and Processing
- Published a tutorial on openprocessing.org to make machine learning more accessible

Kode with Klossy

Web Development Instructor Assistant

July 2021–August 2021

- Collaborated with a team of instructors & instructor assistants to teach web development (HTML, CSS, Javascript), provide technical support, manage projects, and foster an engaging community of young female beginner programmers

IBM

Software Engineer Apprentice

June 2021–July 2021

- Utilized Figma, Javascript, Node.js, and Material-UI to create a React to-do list web application. Lead UI design on a team and created functional components including the edit, save, & delete buttons
- Used Express JS to create a route to make an HTTP request to retrieve data from a mongoDB database and display information from the server to the front end in a quiz web application

EDUCATION

NEW YORK UNIVERSITY

B.S. in Integrated Design & Media (minor: computer science)

May 2023

SKILLS

- *Languages & Frameworks* – Python, HTML/CSS, Javascript, Typescript, C++, React, Node, Express
- *Tools* – Figma, Github, SparkAR, Unreal Engine, Adobe Suite (XD, Illustrator, Photoshop, Premiere)